# Sprint Retrospective

* During your retrospective, spend at least 10 minutes talking over:
  + What went well – Demo with Dan, Josh being able to quickly fix bugs, quick and effective communication
  + What didn't go well – Geoffrey: Time management, Not scrambling before demos, disconnect on finer details of implementation (front/backend expectations)
  + What specific things you can do to improve – Define expectations in tickets during planning, set meeting times in advance
  + List the measurement criteria – defined expectations in tickets, scheduled events on calendar
  + Assign a percentage to each team member based on your metric specified in this sprint's planning
    - Josh: 30%
    - Wesley: 30%
    - Landon: 25%
    - Geoffrey: 15%
  + Each person should have a percent between 0-100%
  + Total percent for the team should be 100%
  + Include the scrum master, and all of the members of the group (marking those who are present). Geoffrey Haselden, Landon Doyle, Wesley Edwards, Josh McClung